

Year 11 – Computer Science 2023-24
Exam Board – AQA 8525

Structure of the course:

Examination – Paper 1: Computational thinking and problem solving (50%)

Examination – Paper 2: Computing Concepts (50%)

Programming Opportunity - *(Not directly assessed but students must have the opportunity to practice their programming skills in order to pass the course)*

What will students cover in Year 10?

Theory & Practical Skills for Exams

In Year 10 pupils have covered the first four topics. Pupils continue to learn and master algorithms and programming.

What students will cover in Year 11?

Pupils are currently recapping all topics taught in Year 10 to prepare for their mock in November. Pupils will learn the remainder of the course topics, Computer Networks, Cyber Security, Databases and Ethical, Legal and Environmental Impact of Computing on Society and Data Privacy. There will be another mock in February which will include topics from year 11. Preparation will be completed in lesson and set as homework.

Examination Preparation:

From March, the rest of Year 11 will be spent preparing for the exams which are at the end of the year by going back over some areas of the theory and practising exam questions and mock papers.

Home study and revision:

Pupils are expected to complete revision and home study in their own time to consolidate and build on the learning in lessons.

Useful websites and books to help with revision

Python 3.10.7

www.python.org/downloads/
Python is free programming software we use in class and is available from the above link.

Code Club Projects

www.codeclubprojects.org

Seneca Learning

www.senecalearning.com
Please use the Office 365/Microsoft button to log in. The username and password are your school email and the same password used to access computers in school.

Website

BBC Bitesize AQA GCSE Computer Science page.
<https://www.bbc.co.uk/bitesize/examspecs/zkwsjhw>

Exam/Important Dates (Provisional at time of writing):

Paper 1: Written examination – Date 15th May 2024, duration 2h, 90 marks

Paper 2: Written examination – Date 21st May 2024, duration 1h 45m, 90 marks

Head of Computing & Business – hopkinsonc@abbeyparkschool.org.uk

How the Computing Department recommends you revise:

Use this list of topics to help you to organise your revision. These are all the topics that we will cover during year 10 and will revisit in year 11.

| Topic | Revision notes | Revision | Question practise. |
|--|----------------|----------|--------------------|
| Computational Thinking | | | |
| Flowcharts | | | |
| Pseudo-code | | | |
| Algorithms | | | |
| Algorithms in Mathematics | | | |
| Boolean Logic | | | |
| Variables and Constants | | | |
| Programming in Python | | | |
| Iteration (Looping) and Selection | | | |
| Comparing Pseudo-code, Flowcharts and Python | | | |
| Loops and Mathematical Operations | | | |
| Subroutines | | | |
| Structuring Programming in a Modular way | | | |
| Binary and Hexadecimal Numbers | | | |
| The Language Computers Actually use (Binary) | | | |
| Computing and Data Representation | | | |
| Data Size Storage and Compression | | | |
| Data Structures and Types | | | |
| Data Validation and User Authentication | | | |
| Reading and Writing to Text Files | | | |
| Run Length Encoding and interpreting Huffman trees | | | |
| Understanding Search and Sort Algorithms | | | |
| Algorithm Efficiency | | | |
| Testing your Code | | | |
| The Computer Systems Architecture | | | |
| Embedded Systems | | | |
| Memory and Secondary Storage | | | |
| Fetch - Execute Cycle | | | |
| Translators, Compilers and assemblers | | | |
| Encryption | | | |
| System Security | | | |
| Social Engineering and Cyber Security | | | |
| Ethics, the Law and the Environment | | | |
| Networks and Network Data Transfer | | | |
| Network Protocols & TCP/IP Protocol | | | |
| Software and Aspects of Software Development | | | |
| Relational Databases | | | |
| SQL | | | |