

Term 3 and 4 – 2020 Curriculum Planning

Curriculum plan for term 1 and 2 in response to C-19 and return to school. These curriculum alterations have been reviewed in light of curriculum delivered in home learning, pupil assessment and engagement.

Department: Business, Computing & Media

		Content edited and / or repeated.	Curriculum Changes – What and How	Follow up for linked units further into the key stage
Term 3	Year 7, 8 and 9 (Algorithms & Options)	Computing Edited: Pupils will complete a term on algorithms. All year groups will complete this however it will be differentiated in each group to ensure challenge and progress.	Computing: Options – This has been adjusted to reflect options choices/introductions cannot happen in the same way as normal.	Computing Algorithms is a main topic in KS4. It is the first part of decomposition and learning about how to problem solve. This is the main pathway to learning about programming languages.
	Year 10 (Computer Science: Data Representation, Business: Putting a business idea into practice, Media: Magazines, Creative iMedia: Creating interactive multimedia products)	Computing, Business, Media & Creative iMedia None – Pupils are continuing with the scheduled scheme for GCSE.		
	Year 11 (Computer Science: Cyber Security, Business: Growing the business + Making operational decisions, Media: Television Crime Drama & Music industries,	Computing Edited & Repeated: Pupils are having one revision lesson and 2 new content lessons a week. Revision lesson is covering two year 10 topics, Algorithms and Programming to ensure retention of the knowledge required is there.	Computing Pupils will continue to apply their programming skills to their new content by creating themselves revision quizzes.	Computing Both topics 3 and 4 will be examined in paper 1 and 2 of the GCSE.

	<p>Creative iMedia: Creating Digital Graphics)</p>	<p>Pupils will be learning topic 6 during the other 2 lessons to ensure new content is being delivered and progression through the GCSE content is acquired.</p> <p><u>Business</u> Edited & Repeated: pupils will be taught new content, this will be 2.1 and 2.2. Both topics link to topics covered in year 10, therefore pupils will be recapping the learning.</p> <p><u>Media</u> Television crime drama will be studied this term. The NEA, if not completed in term 3, will be completed this term. A review will be had at the end of term 2 to establish whether pupils will need the extra time for this.</p> <p><u>Creative iMedia</u> Due to the recent announcement from OCR, pupils will not need to sit the R081 exam as centre assessed</p>	<p><u>Business</u> Changes will be made to the normal way of teaching 2.1 and 2.2 to ensure good revision and understanding is achieved of the year 10 topics.</p> <p><u>Media</u> Submission has changed. Pupils can submit in one of 3 ways:</p> <ol style="list-style-type: none"> 1. A completed production 2. A prototype (almost complete production) 3. A Mock up – if the class is unable to access technology. Mock up would be incomplete. <p>In the exam components, the number of questions has been reduced but the extended writing questions will still be included.</p> <p><u>Creative iMedia</u> R087 has been completed and will be moderated by the exam board in January 2021.</p>	<p><u>Business</u> Topics 2.1 and 2.2 add depth to the learning from year 10.</p> <p><u>Media</u> The exam changes will affect component one and two.</p> <p><u>Creative iMedia</u> R082 links to all optional units as this teaches the pupils how to create a digital graphic.</p>
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		grades and grades achieved in the other three units will allow OCR to generate the overall grade for R081. Pupils will be using the skills taught in R081 to complete the other three units which is all assignments and require moderation.	Pupils will be working on R082 this term.	
Term 4	Year 7, 8 and 9 (Media)	<u>Computing</u> Edited: Pupils will focus this term on Media as one of the subjects in the department. This will allow them to explore Media.	<u>Computing</u> Pupils can fulfil this subject in a class without computers.	<u>Computing</u> This will link to editing Media on the computer, which could be followed up when pupils return to IT suites.
	Year 10 (Computer Science: Data Representation and Algorithms, Business: Making the business effective, Media: Advertisement set products, Creative iMedia: Creating interactive multimedia products)	<u>Computing, Business, Media & Creative iMedia</u> None – Pupils are continuing with the scheduled scheme for GCSE.		
	Year 11 (Computer Science: Data Representation, Business: Making financial decisions, Media: Component 1 recapping , Creative iMedia: Designing a game concept)	<u>Computing</u> Edited & Repeated: Pupils will be recapping topic 1 which was covered in year 10. Pupils will be taught the latter programming skills that they missed during lockdown. Pupils will have the opportunity to practice in class and for homework.	<u>Computing</u> Pupils will be recapping programming and algorithms due to lockdown. Pupils were part way through this unit at the start of lockdown and have gaps in their knowledge.	<u>Computing</u> This has no link to further units however is tested in both papers of the GCSE.

		<p><u>Business</u> No changes. Pupils will be continuing the normal schedule for this term.</p> <p><u>Media</u> No changes. Pupils will be continuing the normal schedule for this term.</p> <p><u>Creative iMedia</u> Pupils will continue to use their skills from R081 and R082. This would be the normal schedule.</p>	<p><u>Business</u> Retrieval activities from the previous year 10 topics will be completed as starter/homework activities. There have been no changes to the GCSE.</p> <p><u>Media</u> Normal schedule.</p> <p><u>Creative iMedia</u> The unit to be studied has been changed to R091 Designing a game concept. It was chosen to ensure interest and motivation to achieve.</p>	<p><u>Business</u> All Theme 1 topics link to Theme 2 topics.</p> <p><u>Media</u> Normal schedule.</p> <p><u>Creative iMedia</u> None</p>
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